Thinking Different

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Constructed Languages

Toki Pona (Lit: the language of good)

Tokenizing

- Is easy! Toki Pona has a consistent grammar
- Now, to use this:

```
[]tokiponatokens.Sentence{
    {
        {
                     "subject",
             Type:
                     (*string)(nil),
             Sep:
                     {"mi", "olin"},
             Tokens:
             Parts:
                     nil,
        },
         {
                     "objectMarker",
             Type:
                     &"e",
             Sep:
             Tokens:
                     {"sina"},
             Parts:
                     nil,
        },
        {
                     "punctuation",
             Type:
             Sep:
                      (*string)(nil),
                     {"period"},
             Tokens:
             Parts:
                     nil,
        },
    },
}
```

```
func parseRequest(authorID string, inp tokiponatokens.Sentence) (*Request, error) {
   var result Request
   result.Author = authorID
   result.Input = inp
   for _, part := range inp {
       switch part.Type {
       case tokiponatokens.PartAddress:
            for i, pt := range part.Parts {
                if i == 0 {
                    result.Address = append(result.Address, pt.Tokens[0])
                    continue
                result.Address = append(result.Address, strings.Title(strings.Join(pt.Tokens, "")))
       case tokiponatokens.PartSubject:
           if len(part.Tokens) == 0 {
                sub := strings.Title(strings.Join(part.Parts[1].Tokens, ""))
               result.Subject = sub
           } else {
                sub := strings.Join(part.Tokens, " ")
                result.Subject = sub
       case tokiponatokens.PartObjectMarker:
            act := strings.Join(part.Tokens, ",")
           switch act {
           case actionFront, actionWhat:
           case actionMarkov:
           default:
                return nil, ErrUnknownAction
            }
            result.Action = act
       case tokiponatokens.PartPunctuation:
            result.Punct = part.Tokens[0]
   return &result, nil
```

Parsing things badly

We all have to start somewhere

Usage

- Translations:
- Cadey\ Tool-Cadey, write garbage (sentence is a command)
- Tool-Cadey\ <markov chain output from my Discord DGPR data dump>
- Cadey\ Tool-Cadey, what time is it [in the paracosm I created]? (sentence is a command)
- Tool-Cadey\ It is currently year zero, summer (season of heat), end cycle, second week, second sun, 6:15 remainder



Cadey~ Today at 9:14 AM ilo Kesi o, sitelen pakala



ilo Kesi BOT Today at 9:14 AM i need a hammer, but i love it for that, it feels like i had read it before



Cadey~ Today at 9:14 AM ilo Kesi o, tenpo ni li seme?



ilo Kesi BOT Today at 9:14 AM

ni li tenpo suli 0 tawa seli sike monsi linja tu suno tu awen 6:15

Future Expansions

- Support for commands in Lojban or maybe even Esperanto
- Work up to a generic knowledge engine to make project "shitty Alexa"
- Actually parsing things into semantic meaning
- Creating an "intermediate language" for the facilitation of translation between Toki Pona and Lojban
- More features that are easier to explain and don't require as much context from the chatroom that they were made to amuse

mitawa